

Senior Full Stack iOS Software Engineer

iOS Software Engineer with 9+ years building scalable, high-impact consumer apps across e-commerce, smart home, and healthcare. Skilled in designing, building and shipping end-to-end features with strong ownership and product focused. Striving to deliver a customer experience that I'm proud of.

Work Experience

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| Senior iOS Software Engineer | European Commission
Remote | 2024–Present |
| <ul style="list-style-type: none">Collaborated with PO, BA and backend team to design and deliver a warehouse management app using Swift, UIKit, and SwiftUI, optimizing data capture workflows and reducing manual work by 50%Suggested and integrated NFC authentication for a faster login process for the staff and safer authentication protocols | | |
| Senior iOS Software Engineer | Flyp
Remote | 2020–2024 |
| <ul style="list-style-type: none">To scale Flyp's iOS app for rapid user growth, led development of core features (real-time chat via WebSockets, Stripe payments), serving 200K+ users with seamless UX following Apple's HIGTackled operational inefficiency by building a Mac app (Swift, SwiftUI, Catalyst) that managed 1M+ items, automated workflows, and cut support resolution times by 75%Identified release bottlenecks and joined backend team (Node.js, SQL) to re-architect pipelines, speeding up release cycles and improving developer experience | | |
| iOS Engineer | Ezlo Innovation
Remote | 2019–2020 |
| <ul style="list-style-type: none">Faced with fragmented smart home integrations, engineered an iOS app (Swift, Obj-C) supporting 25+ ecosystems and 1M+ devices, ensuring smooth cross-platform controlDesigned and shipped a command center app for smart homes, processing 1.2B+ monthly events, improving reliability and user trust at scale | | |
| iOS Engineer | Cognizant Softvision | 2017–2019 |
| <ul style="list-style-type: none">To boost retention, developed engagement features for a social app (Swift, Obj-C) modeled after Instagram, increasing daily active usePartnered with ML engineers to ship a machine-learning notes app (Swift), delivering smart suggestions and auto-organization that elevated UX | | |

Programming Languages and Technologies

- Languages: Swift, SwiftUI, Objective-C, Javascript, Typescript, SQL
- Technologies: REST APIs, WebSockets, AWS, Postgres, Git, CI/CD, MVC, MVVM, MVVM-C, MVC-S

Personal project: [Shnur](#)

Built and launched **my own app**, a **sneaker marketplace app from scratch** (Swift, UIKit, SwiftUI), owning product design and development end-to-end, and **enabling a new resale channel for the Romanian market**.